

Flight Dynamic Package 2003



Introduction:

Flight Dynamic package 2003 is a complete package of fs2002 aircrafts' dynamic files and also some other aircrafts that I am sure many people are using them right now. I decided to edit their dynamic characteristic according to real aircrafts information and professional pilots and also real simulator instructor's experiences. Some dynamic files are updated form my previous files and they work more realistic now. For dynamic characteristics I asked Iranian and American airlines pilots and also one of my friends who is an instructor of real 747 and 737 simulators to provide me information about characteristic of real aircrafts. I spend Lot of time to test the aircrafts to see if they behave correctly. I hope you enjoy them!

Aircrafts:

737-400 Fs Default Aircraft ([Updated](#))
747-400 Fs Default Aircraft ([Updated](#))
747-400 Meljet
777-400 Fs Default Aircraft ([Updated](#))
A310-300 Harald Nehring
A320-100 Project Airbus
Tu-154B Roman Skorykh
Mooney Bravo Fs Default Aircraft ([Updated](#))
727-200 Mike Stone
Extra300 Fs Default Aircraft
King350 Fs Default Aircraft ([Updated](#))
A340-600 Simubuild
A340-600 Flightcraft
Sopwith camel Fs Default Aircraft
Schweizr (glider) Fs Default Aircraft
Cessna 208 Caravan Amphibian Fs Default Aircraft
Bell 206B JetRanger Fs Default Aircraft
Dash8 Fs Default Aircraft ([Updated](#))
Baron 58 Fs Default Aircraft ([Updated](#))
Learjet 45 Fs Default Aircraft ([Updated](#))

Piper 180 Fs Default Aircraft ([Updated](#))
MD-83 Fs Default Aircraft ([Updated](#))

Features:

For All Aircrafts:
New Contact Points
New Battery Life
Real Autopilot Function
New Flight Tuning
Better Function for Joystick
Exact Engines Power, Rpm, Etc
Better Function on Taxiways
Corrected Rudder Function
Better Function on ILS approach
And More...

Some Notes:

1. Calibration of your joystick is very important.
2. The name of Air or CFG files of none fs default aircrafts **may** be different in your system .simply rename them.
3. Because of new characteristic of aircrafts you may need practice more to land for example 747 or a340.
4. Realism of fs is important you should use high realism if you want to have real characteristic.

Copyright:

All files include in this package are copyrighted. You can not remodify files in this package without the authors of aircrafts and my permission. Thank you!

www.simubuild.com (a340-600)

www.flightcrafts.avsim.net (a340-600)

www.meljet.com (747-400)

www.projectairbus.com (A320)

blade201@earthlink.net (mike Stone)(727)

harald.nehring@web.de (A310)

And Mr. Roman Skorykh that I didn't find his Email (Tu-154)

Contact:

For any problem or suggestion or update please visit Iransim website and forum or contact me using the following email:

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Thank you!

Touradg Morassaei February 8, 2003